



2013 and 2014 Grade Divisions Youth Basketball Tournament Rules

Coaches please report to your designated game site at least 30 minutes prior to your scheduled games times. If the preceding game is finished early your game may start 15 minutes early. Teams are not guaranteed warm-up time.

1. Teams will play two 18-minute halves with the running clock except for time-outs and unnatural occurrences. During the last two minutes of each half, the clock will be stopped as per National Federation Rules. **5-minute halftime.**
BSG commissioners /coordinators have the authority to call a 1 minute non-coaching time-out for a water break midpoint in each half if deemed necessary by hot and humid conditions.
2. Each team is allowed a total of three, 20-second time-outs and one 1-minute timeout per game as well as one additional 1-minute time-out per overtime period.
3. NO restrictions on defense and offense.
4. All technical fouls will result in two free throws and possession of the ball.
5. In the case of a tie after regulation, there will be a three-minute overtime. The first minute is running clock, during the last two minutes the clock will stop. Three-minute overtimes will continue until a winner is determined.
6. No jewelry is to be worn while playing. Jewelry includes: rings, earrings, necklaces, barrettes, etc.
7. Teams are responsible for providing their own warm-up ball. **The male division will use a men's ball while female division will use women's ball.** The Badger State Games will not have extra balls on hand. Please mark your basketballs.
8. As per National Federation Rules, a team will shoot the bonus on the 7th foul by the opposing team.
9. The three-point field goal will be used.
10. No player may enter the lane on a free throw until the ball strikes the rim.
11. All teams must bring numbered jerseys (preferred to have two different colored jerseys). If teams competing have the same color jerseys the first team alphabetically will have to change jerseys. A team may have to change jerseys even if they are not the home team.
12. If a team refuses to play when directed to do so, that team is disqualified from all further tournament play.
13. **All commissioner decisions are final.**